

Introduction to Web Design

Week Outline

March 7 - 11, 2016

Objectives: (Photoshop)

1. Through learning the basic tools in the Photoshop interface students will be able to: identify design elements when preparing and manipulate images.
2. Students will be able to confidentially choose and apply the correct tool in Photoshop to perform the needed photo editing skills to create a desired look on a photo.
3. Students will show their knowledge of working in Photoshop through digitally editing images as well as completing the Photoshop worksheet.

Objectives: (Design Principles)

1. Students will be able to explain in a Google Doc using already created sites on the Web why they either do or do not follow design principles rules in the design/layout of their site.
2. Students will be able to communicate their knowledge of how to apply design principles when creating an attractive .html file through submitting class notes and completing a formative assessment
3. Students will collaborate with other students to reflect upon the design principles which they identified as attractive during a teacher led Web site critique session.

1. Photoshop

- Magazine Madness, submit!
- Magazine Gallery

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Optional: Photoshop Ping Pong, Looking to Learn More & Photoshop Games

2. Introduction to Design Principles & Photography Composition

- Pre-Assessment Activity
- Presentation/Notes & Activities with Mrs. Cullen:
design, photography & color
- Post-Assessment Activity
- Unit Exam

* Homework #1: None at this time

* Complete Bi-Weekly Exit Slip