Introduction to Web Design Week Outline, Week #6

March 5 - 9, 2018

Objectives: (Photoshop)

- 1. Through learning the basic tools in the Photoshop interface students will be able to: identify design elements when preparing and manipulating images.
- 2. Students will be able to confidentially choose and apply the correct tool in Photoshop to perform the needed photo editing skills to create a desired look on a photo.
- 3. Students will show their knowledge of working in Photoshop through digitally editing images as well as completing a magazine cover which features themselves and their interests.

Objectives: (Design Principles)

- 1. Students will be able to explain in a Google Doc using already created sites on the Web why they either do or do not follow design principles rules in the design/layout of their site.
- 2. Students will be able to communicate their knowledge of how to apply design principles when creating an attractive .html file through submitting class notes and completing a formative assessment.
- 3. Students will collaborate with other students to reflect upon the design principles which they identified as attractive during a teacher led Web site critique session.
- 1. Introduction to Photoshop
 - Magazines Madness, Building & Submitting
 - Photoshop Wrap Up: Gallery Walk & Cahoot
- 2. Design and Photography Principles
 - Introduction to Unit
 - Pre-Assessments

* Homework #1: None at this time

* Complete Bi-Weekly Exit Slip #3